Tournament Rules

1. The purpose of this tournament is to promote fun, competitive hockey for 8 (2008) & 9 (2007) year olds. Keep this in mind during the event.
2. Ontario Minor Hockey Association (OMHA), rules and regulations will apply.
3. The tournament committee reserves the right to make decisions regarding the interpretation of the rules and all decisions of the committee will be final.
4. Team officials must present a copy of their roster sheet and travel permit if necessary one hour prior to their first scheduled game.
5. Team coaches and managers are responsible for the actions of their players both on and off the ice.
6. Teams are requested to vacate their dressing room as quickly as possible following a game. There are a limited number of dressing rooms available and other teams are waiting to use them. Please keep your dressing room clean.
7. Teams are expected to bring two sets of sweaters. Home team is to wear their light coloured jerseys. Home and Visitors are designated on the tournament schedule and game sheets.
8. All Players must wear CSA approved helmets, facemasks and BNQ neck protectors. Mouth guards are mandatory if required by your parent association – OMHA, GTHL, MHAO and ODMHA etc.
9. Teams must be prepared to go on the ice 15 minutes prior to the scheduled game time if the ice time permits.
10. All games will consist of (3) stop time periods of 12/15/15 minutes. 1 Time-out (30 sec) per team will be allowed in the Championship games only.
11. Mercy rule - when a team is ahead by 7 goals, the clock will run straight time. If the goals margin drops below 6, timing will revert back to Stop Time.
12. Round Robin Standings: Standings will be based on points: two (2) points for a win, one (1) point for a tie, no points for a loss.
13. In Round Robin play, ties will remain a tie for the standings, with no overtime to be played
14. Tie-Breaker, Round Robin: If tied in points, standings (seedings) will be determined based on the following order:
	1. The head to head result involving the teams tied (two-way ties only or if one team has beaten all others they are tied with)
	2. The team with the most wins in round robin play.
	3. The highest ratio of goals for divided by goals for plus goals against [GF/(GF + GA)] (up to the 5 th decimal)
	4. The team with the lowest number of penalty minutes accumulated in round robin play.
	5. The team with the lowest number of goals against
	6. Coin toss by the tournament coordinator or a designated representative.

 **Note:** in the event that three or more teams are tied, there will be no reverting back to a previous tie-breaking step as each seed is determined. Should two of three teams still be tied after a tie breaker, those two teams will continue down the list of tie breakers, and the single team will either be eliminated (if they fell below the other two teams), or be skipped above (if they stood above the other two teams). Furthermore, please note that the highest ratio tie breaker heavily favors fewer goals against as opposed to higher goals for.

1. Championship games that are tied after regulation will be decided in the following manner:
	1. 4 minute overtime period of 4 on 4 stop time will be played. If still tied,
	2. A shoot-out will take place with each team being given one opportunity to score. The home team will go first. The first team to score when the other team fails to score will determine the winner. The shoot-out will continue until there is a winner. Both shooters will line up on either side of centre and once the whistle is sounded – begin their shot on their opposing goalies.
	3. No player is permitted to shoot twice, until all other skaters have had an opportunity.
	4. The team with the shortest bench determines when both teams can have players attempt a second shot.
2. Player of the game awards will be presented to each team at the end of each game.
3. Trophy presentations shall take place on the ice. Only team players and carded staff will be allowed on the ice for post game presentations. No parents allowed on ice. It is the responsibility of each team to ensure that this rule is strictly adhered to.
4. Have fun and enjoy the tournament!